SIEEPING ON

NIRRORS

BY GLASS EYE

TREATMENT BY SAMANTH VEERAMACHANENI

CONCEPT

Parched Desert, Remote Highways, and 'Lynchian' Dreamscapes
A Man awakes in a blistering desert surrounded by Cacti.
When one pricks his finger, he begins to bleed and his reality warps.
Walking along a barren stretch of Highway he battles through exhaustion, fugue, and mirage.
On his journey, we intercut with obscure closeups of GLASSEYE shredding.
As the sun goes down, a figure meets him along the highway, its HIMSELF
The Mirror Pair meet, the Doppelgänger blocks the Mans path, wielding a Knife.

Only one walks away.







CONCEPT







THE APPROACH

1 Shooting day - 2 Locations

2 Actors, 1 Band, 4-5 Crew members** Ideal shooting times - **EVENING/ SUNDOWN**.

With a focus on stabilization, we will rely heavily on a **STABILIZER** — Whether it be sitting in a Car, or walking freely.

Equipment - Blackmagic 6k. (Sv) - Tripod, Camera Cushion. (SV) - Basic Lighting Kit (SV) - Fog machine (SV)

- Gimbal (Rental)

** Band will act as crew for production needs.

LOCATIONS



COSTUMES



BAND

Rarely see full setup. Focusing on extreme Closeups & Obscure angles.

Should be like Sonic -Sorcercors in the Desert. Like a Lynchian-MadMax.

ACTORS

Could be simple. Could be Stylized.

Could be like a matted dress suit or abstract costume. Outfit should be clean, distinct, and understandable.

PROPS

KNIFE, BLOOD, DIRT

Prop Blood, Knife. Need several Cacti.





A MAN AWAKES IN A DESERT.

DELIRIOUS.

HE WANDERS.







HOBBLING TO A PHANTASMAGORIC TUNE.

THE MAN ENCOUNTERS A STRANGER.







A LETHAL ENCOUNTER.



DUSK FALLS.

ONLY ONE WALKS AWAY.









Best, V